2ND Grade PE Essential Learning: Year at a Glance 20-21 **STANDARD Q1 Q2 Q3** DESCRIPTION **Q4** Describe the critical elements of locomotor skills. Clarifications: An example of a critical element of PE.2.C.2.1 jumping is beginning and ending on two feet. X Identify safety rules and procedures for selected physical activities. **Clarifications:** An example of a safety procedure is having students stand a safe distance away from a student swinging a bat during striking PE.2.C.2.2 activities. X X X X PE.2.C.2.4 Explain the importance of wearing a life jacket (personal flotation device) when on a boat or near water. X Explain how appropriate practice improves the performance of movement skills. Clarifications: An example is initially getting two out of five bean bags into a hoop while performing an underhand toss, then improving PE.2.C.2.5 to four out of five due to practicing. X X X Apply teacher feedback to effect change in performance. Clarifications: An example is a student applying PE.2.C.2.6 teacher feedback of stepping with the opposite foot when throwing a ball in order to improve performance. X X Describe movement concepts. Clarifications: Some examples of movement concepts are directions, PE.2.C.2.7 X pathways and levels. X Define offense and defense. Clarifications: Offense is when a team is attempting to score and defense is PE.2.C.2.9 when a team is trying to prevent the other team from scoring. X X PE.2.L.3.1 Identify a moderate physical activity. Χ X Identify a vigorous physical activity. PE.2.L.3.2 X X Discuss the components of health-related physical fitness. PE.2.L.4.2 X Identify the physiological signs of moderate to vigorous physical activity. Clarifications: Changes in body, PE.2.L.4.5 increased heart rate, heavy breathing, sweating. X Χ

X

X

PE.2.L.4.7

Identify appropriate stretching exercises.

2ND Grade PE Essential Learning: Year at a Glance 20-21 Q1 Q2 Q3 **STANDARD DESCRIPTION** Q4 PE.2.L.4.8 Categorize food into food groups. X Perform locomotor skills with proficiency in a variety of activity settings to include rhythms/dance. PE.2.M.1.1 X Χ Strike an object continuously using body parts both upward and downward. Clarifications: An example of PE.2.M.1.2 striking an object downward is dribbling a basketball. X X Strike an object continuously using a paddle/racket both upward and downward. PE.2.M.1.3 X Χ Strike a stationary object a short distance using a long-handled implement so that the object travels in the intended direction. Clarifications: Some examples of developmentally-appropriate, long-handled PE.2.M.1.4

Dribble with hands and feet in various pathways, directions and speeds around stationary objects.

X

Χ

X

implements are bats, hockey sticks and golf clubs.

PE.2.M.1.5