

Go to Website: [Florida Students Grade 1 Math](#)

Quarter 1: Units 1, 2, 3, 4, 5, and part of 6

Unit 1: Understanding ten ones make a ten:

[Candy Machine](#)

[Playing with Tens and Ones Games](#)

[Grouping and Grazing](#)

Unit 2: Using data to add and subtract to 20

[Using the Number Line for addition](#)

[Subtract to Compare](#)

[Subtract using pictures](#)

Unit 3: Ordering and comparing lengths

[Zoo School- Online tutorial for MD.1](#)

[Comparing three objects by length](#)

[Comparing Length](#)

[How do you measure an object in inches using a ruler?](#)

Unit 4: Exploring quantities to 99

[Patterns on a hundreds chart](#)

[Filling in a 120 Chart](#) Please note that first graders need ONLY go to 99 now!

Unit 5: Telling and writing time to the hour; intro of coins

[Telling Time-basics of the clock for 1st grade](#)

[Tell Time to hour- rote practice](#)

[Counting coins- pennies and dimes](#)

[Penny, Nickel, Dime, and Quarter Id and value](#)

Unit 6: Developing addition and subtraction strategies [Adding with the commutative property](#)

[Using addition to subtract](#)

[Subtraction STRATEGIES](#) Excellent video demonstrating strategies students need for understanding

Quarter 2: Units 6, 7, 8,9, part of 10

Unit 7: Distinguishing attributes of shapes

[Video for defining attributes and non-defining attributes](#)

[Geometry games](#)

[Shape Match](#)

Unit 8: Using place value to read, write, represent, and compare numbers

[Two digit numbers into tens and ones](#)

[Counting Tens- Zero the Hero](#)

[Place value example with 25](#)

[Numbers in order from least to greatest](#)

Unit 9: Extending strategies for solving addition and subtraction problems

[Addition Race Car](#) Students should practice using their Make a ten, Doubles, Doubles plus one, and a couple of other strategies. This should help them understand these strategies in a practical game. No need for paper or pencil!

[Number Bonds for Addition practice](#)

[Bingo Addition- levels 1 or 2](#) Students should NOT need paper or pencil as they should practice their *strategies* in their heads.

[Hammer- addition](#)

[Subtraction to 20 practice with pictures](#)

[Island Chase Subtraction](#)

[Sailboat Subtraction](#)

[FL tutorial for Organizing Data](#)

Unit 10: Telling and writing time to the half-hour and money to \$1 *qtr 2/3

[Digital to Analog practice](#)

[Analog to Digital practice](#)

[Learning coins](#)

[Identify coins](#)

[Counting dimes and pennies with hair](#)

[Counting pennies and dimes](#)

Quarter 3: Units 10, 11, 12, 13, 14, 15

11: Adding multiples of 10

[Addition and subtraction up to 10](#)

[10 more or 10 less practice](#)

Unit 12: Composing and drawing shapes

[Tangrams-composing shapes](#)

[Blast the shapes not mentioned in message](#)

Unit 13: Interpreting and using symbols in numeric expressions and comparisons

[Using the number line](#)

[Catapult Count on](#)

[Ordering Numbers between 1-100](#)

[What does the equal sign mean](#)

Unit 14: Using understanding of place value to add and subtract

[Add and subtract 10s](#)

[Subtract 10s](#)

[Ten more or less](#)

Unit 15: Applying properties of operations to solve problems *QTR ¾

[Number Bonds](#)

[Add-three-numbers-up-to-20](#)

[Drag-and-drop-math](#)

Quarter 4: Units 15, 17 and 18. Note Unit 16-Measuring lengths with non-standard units is NOT a Florida Standard for grade 1 thus we do not spend time on it.

Unit 17: Finding equal shares of shapes

[Partition Shapes](#)

[Partition Equal Shares](#)

[I Want My Half-equal shares](#)

Unit 18: Demonstrating proficiency in addition and subtraction situations

[Ten Frame usage](#)

[Addition with Part-part-whole](#)

[Double facts within 10](#)

[Add 9](#)